

Edusuny



Company Overview



Junius Tech, is an innovative and evolving technology company.

Project Overview

Edusuny is a current application that makes students love education, teaches them their lessons through various competitions.





Problem

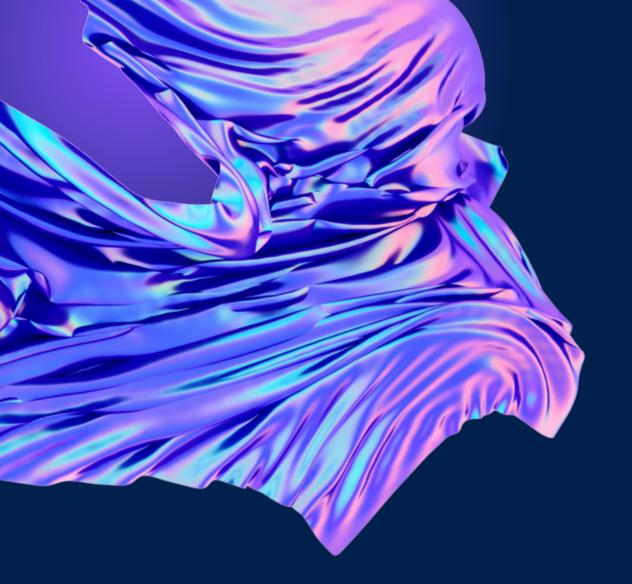
The limited ways to appeal to children in education







The struggle to make education more enjoyable for them.



Education-centered application that provides interactive learning opportunities for students.

Solution



What Can We Provide

• Questions prepared by expert teachers.

• Award-winning competitions.

• Creation of question vaults and keeping past topics up-to-date.

• Active and enduring learning.

Collaborating with Turkey's top publishing houses.



Target Audience

We cater to stude
12th grade levels.

100

million

8 million 377 thousand

Middle and high school students in Turkiye.

Middle and high school students in Europe.

• We cater to students from the 5th grade to the



Middle and high school students around the world.



Duolingo

-25 million users in 2022



+Babbel

*language learning application

-500 million users in 2022

*language learning application





Us

Multiple Challange Choices

Up-to-date Curriculum

Enjoyable Learning

Market Overview





50% Expected Market Growth to 2028

\$20 Billion Market Size

*for Duolingo **for Babbel



66,7%* 150%** Growth for 2022

Roacmap

Goal 1

• Becoming active in all grade levels and subjects in Turkey.

Goal 2

• Germanycentered effective system throughout all of Europe.

Goal 3

• To be active on all continents.



Goal 4

• Organizing global competitions, turning the competitions into animations.





Eren Elmacı Front End



Kerem Tütüncü Designer



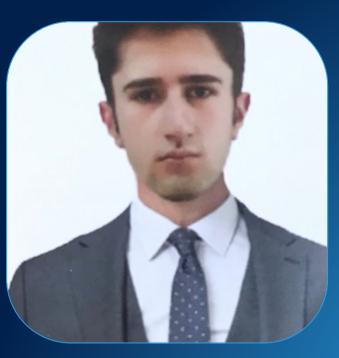
Selami Kanca CEO



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Halis Melih Abak Front End



Mehmet Turan Çulha Back End

Thank You

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